Point to Point and Publish/Subscrib

e

Messagings

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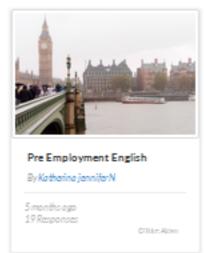
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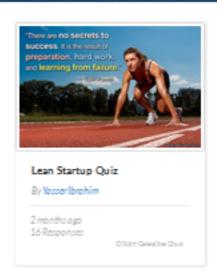
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oint to I	Point and P	ublish/Subs	scribe Mes	sagings Q	uestions		

4.1.1. What is true about Destination components in Point to Point messagi...

Author: JavaChamp Team

What is true about Destination components in Point to Point messaging and Publish/Subscribe messaging?

Please choose all the answers that apply:

- a destination in Point to Point messaging is called Topic
- a destination in Point to Point messaging has one consumer for each message
- · messages in a destination of Point to Point messaging are consumed in FIFO order
- messages sent to a destination of Publish/Subscribe messaging must be generated by only one publisher but can be consumed by many subscribers

Check the answer of this question online at QuizOver.com:

Question: how a topic in publish/subscribe is consumed?

Flashcards:

http://www.quizover.com/flashcards/how-a-topic-in-publishsubscribe-is-consumed?pdf=3044

Interactive Question:

http://www.quizover.com/question/how-a-topic-in-publishsubscribe-is-consumed?pdf=3044

4.1.2. What design pattern best describes the Publish/Subscribe messaging?

Author: JavaChamp Team

What design pattern best describes the Publish/Subscribe messaging?

Please choose only one answer:

- Proxy
- Bridge
- Observer
- Builder

Check the answer of this question online at QuizOver.com: Question: jms java message service gang of four gof design patterns

Flashcards:

http://www.quizover.com/flashcards/jms-java-message-service-gang-of-four-gof-design-patterns?pdf=3044

Interactive Question:

http://www.quizover.com/question/jms-java-message-service-gang-of-four-gof-design-patterns?pdf=3044

4.1.3. Which of the following messaging approaches requires no timing depe...

Author: JavaChamp Team

Which of the following messaging approaches requires no timing dependencies between the sender(s) and receiver(s)?

Please choose all the answers that apply:

- Point-to-Point Messaging
- durable Publish/Subscribe Messaging
- non durable Publish/Subscribe Messaging
- Remote Procedure Call

Check the answer of this question online at QuizOver.com:

Question: timing dependencies timing dependencies between the senders and receivers in messaging

Flashcards:

http://www.quizover.com/flashcards/timing-dependencies-timing-dependencies-between-the-senders-and-receivers-in-messaging?pdf=3044

Interactive Question:

http://www.quizover.com/question/timing-dependencies-timing-dependencies-between-the-senders-and-receivers-in-messaging?pdf=3044